

TICKETING MADE EASY



FLEXIBLE TICKETING SOLUTIONS FOR LOW PAYOUT MACHINES

Providing Online Ticket In/Ticket Out and Networkless Ticket Out Functions





Ticket2Go™

Your Online TITO and Networkless CITO Solution

Ticket2Go, JCM-FutureLogic's innovative and market leading ticketing solution developed for AWP/Low Payout Machines, provides a networked Ticket In/Ticket Out solution as well as the proven networkless Ticket Payout feature.

Designed and developed for small to medium-sized gaming venues, Ticket2Go offers a retrofit ticketing solution for gaming machines that do not support open standard ticketing protocols, to deliver a single ticketing solution across your entire gaming floor. Ticket2Go has been enhanced to fully support the GBG-UK TITO standards and has been qualified with the majority of digital and analogue machines operating in the UK market, including SG Gaming (T7 & T8 cabinets), Novomatic, Merkur-Blueprint, Project Coin, Astra (Pluto 6) & Bell Fruit Games (Scorpion 6).

Being multi-lingual and multi-currency, Ticket2Go can be installed across multiple sites in a wide variety of jurisdictions around the world enabling operators to replace coin payout technology with a simple ticket based solution. With the addition of a Ticket Redemption Module™, Ticket2Go interfaces with several industry leading 3rd party ticket redemption kiosks to provide a secure and automated solution for gaming venues.

Ticket2Go TITO is designed for machines installed with ccTalk & Parallel Coin Mechs and Bill Validators as well as machines that support the GBG-UK TITO standards. Several external side box options with or without Ticket Scanners are available for machines that do not support the internal mounting of a printer and/or are fitted with a Note Acceptor that does not accept standard TITO tickets. Ticket2Go TITO operates across a standard Ethernet network between the machine and the Ticket2Go Redemption Terminal, which acts as the Site Controller.

[Supports Both Analogue and Digital Platforms]

KEY FEATURES

- **FutureLogic printer and Peripheral Hub (PHUB) hardware installed in gaming machine**
- PHUB acts as Coin Hopper, intercepting and converting all MPU coin payout messages into a 1D barcode based cash payout ticket (TITO) or one with a proprietary and encrypted 2D barcode (Networkless Ticket Out)
- PHUB interfaces with the Coin Mech to inject credits from valid ticket onto the game in a compliant manner
- PHUB interfaces with either the existing Note Acceptor or the JCM-FutureLogic Ticket Scanner to handle tickets inserted into the machine by players
- **Optional Credit Transfer Panel available that allows players to transfer the value of the validated ticket onto the game credit meter in accordance with existing legislation**
- PHUB generates 1D bar code 'Online' and 'Offline' Cash Payout Tickets ensuring payout by machine in the event that there is a network failure
- **For Ticket Payout only operations, Ticket2Go is networkless - PHUB and printer do not require a network connection or additional power to the machine**
- Secure ticket database environment with easy to use MS Windows based User Interfaces designed for the Touchscreen environment providing secure Ticket Redemption, Finance and Audit functions
- **Multi-lingual, multi-currency and multi-site**

KEY ADVANTAGES

- **ONE solution for both analogue and digital platforms**
- No network required to connect machines operating Ticket Pay Out only
- **Ticket2Go TITO solution can operate across existing Ethernet networks used by gaming platforms**
- Offline ticketing feature enables ticket out operation even if the network is down
- **Integration with existing Finance & Audit functions**
- Elimination of hopper refills and jams maximizes game playtime
- **Reduced operating costs through less interventions**

MAXIMIZED REVENUE

- **Increased machine uptime by elimination of hoppers — no more refills or jams**
- Proven fact that ticket payment results in an increase in the cash box net win
- **Enhanced Player Experience**
- Ticket redemption increases interaction with the player
- **Direct interaction with player provides opportunity to market and reward**

INTEGRATION FUNCTIONS

- **Provides simple and easy to use audit and data management functions**
- Available for single site and multi-site operations
- **Backward compatible through use of external printer side box**
- Integration with any third-party ticket redemption unit possible



OPERATIONAL EFFICIENCIES

- **Resolves hopper starvation problems with ticket pay-outs**
- No coin handling leads to reduction in staffing and banking costs
- **Reduced staff intervention as refills and jams eliminated**
- Significant reduction in time it takes to collect cash from machines — up to 50% reduction
- **Ticket2Go Ticket Out Networkless does not limit machine movement and operation as it does not require additional network**

INCREASED SECURITY

- **Removal of hoppers allows for cash to be collected from machines as part of end of day procedure reducing the risk of out of hours robbery**
- **Frauds associated with coin refills are no longer an issue**



FLEXIBLE CONFIGURATIONS



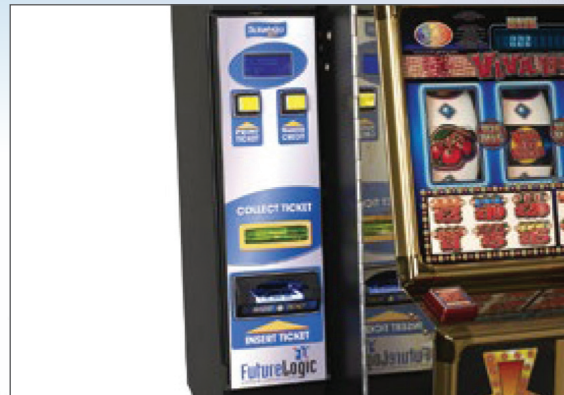
- Fully integrated TITO hardware for digital machines



- Small side box with ticket printer



- Small side box with credit transfer panel and ticket printer



- Large side box for legacy machines with ticket printer, ticket scanner and credit transfer panel



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